

Solving future problems: Default network and executive activity associated with goal-directed mental simulations

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ABSTRACT

Mental simulations are often focused on a goal in the future or a problem to be solved. Recent neuroimaging studies have associated mental simulations of the future with default network activity, but the simulations in these studies were not typically directed toward achieving a particular goal. Goal-directed simulation requires cognitive control to maintain information, make decisions, and coordinate abstract action sequences. Therefore, it should recruit not only the default network, but also executive regions. To investigate whether default network and executive regions can be coactive in the context of goal-directed simulation, we designed a problem-solving task in which participants simulated solving several specific problems in imaginary scenarios while in the MRI scanner. We analyzed brain activity during simulation relative to a semantic elaboration task and found that goal-directed simulation engaged core regions of the default network and executive dorsolateral prefrontal cortex. A functional connectivity analysis with posterior cingulate and dorsolateral prefrontal cortex seeds revealed that activity in these regions was coupled throughout the goal-directed simulation period and associated with a distributed network of other default and executive regions, including medial prefrontal cortex, medial temporal, and parietal regions.

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Introduction

We spend a significant part of our day engaged in mental simulations, which are often focused on a particular goal or a problem to be solved in the future (D'Argembeau et al., 2011; Gollwitzer, 1999). Whether we imagine what to have for lunch, how to spend the next holiday, or how to resolve a dispute with a friend, these everyday simulations are both internally focused and goal-directed. Recent neuroimaging studies have shown that imagining, or simulating, future events, like remembering past events, is associated with activity in the default network (for reviews, see Buckner et al., 2008; Schacter et al., 2007; Spreng et al., 2009).

However, the simulation of future events in these studies was not directed toward achieving a particular goal, even though simulations in everyday life tend to be geared toward a future goal state or a solution to a problem (Schacter et al., 2008). In typical experimental paradigms, participants imagine an event that might plausibly occur in the future in response to cue words or phrases

(e.g., Addis et al., 2007; Andrews-Hanna et al., 2010a,b; Spreng and Grady, 2010; Szpunar et al., 2007, 2009), recombined elements of past experiences (Addis et al., 2009), or open-ended instructions to think about the past and future (Okuda et al., 2003). These experimental paradigms have reliably engaged the default network as have related studies of even less constrained internally focused and self-referential mental explorations (Andrews-Hanna et al., 2010a,b; Buckner and Carroll, 2007; D'Argembeau et al., 2005), as well as studies of mind wandering (Christoff et al., 2009; Mason et al., 2007).

The set of interconnected brain regions that make up the default network include medial prefrontal cortex (MPFC), posterior cingulate cortex (PCC), medial and lateral temporal regions, and the inferior parietal lobule (Buckner et al., 2008; Gusnard and Raichle, 2001). Although the exact neurocognitive functions of all of the network components remain to be investigated, MPFC has been implicated in many tasks involving self-referential processing (Amodio and Frith, 2006; Andrews-Hanna et al., 2010a,b; D'Argembeau et al., 2007, 2009; Gusnard et al., 2001; Heatherton et al., 2006). PCC has been observed to be the critical connector hub to all regions of the default network and is hypothesized to be crucial to its functional integration (Hagman et al., 2008).

Despite its involvement in various cognitive processes, the default network is perhaps better known for decreases in activity during tasks that demand external attention (Gusnard and Raichle, 2001; Shulman et al., 1997). Activity of the default network has been described as

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anticorrelated with a “task-positive” network of brain regions whose activity increases during tasks that demand externally focused attention (Fox et al., 2005; Fransson, 2005; Greicius et al., 2003). This task-positive network is comprised of dorsolateral prefrontal cortex (DLPFC), the frontal eye fields, inferior precentral sulcus, middle temporal motion complex, and the superior parietal lobule (Fox et al., 2005; Toro et al., 2008). Anticorrelations between default and task-positive network regions have typically been found in resting state functional connectivity analyses as opposed to connectivity analyses based on task-evoked activity.

There has been an ongoing debate over whether task-positive and default network regions are truly anticorrelated (Fox et al., 2009) or whether negative correlations between default and task-positive network regions could be attributed to global signal regression (Murphy et al., 2009). Using a novel statistical approach that adjusted for whole-brain correlations but avoided global time-course regression, a recent study selected DLPFC, which had been the most active region during a working memory task, and medial frontal cortex, a default network area that had been the most deactivated during said task, and found that DLPFC and medial frontal cortex were the most antagonistic regions of the two networks during rest (Hampson et al., 2010). Although the exact interpretation of negative correlations remains controversial, the existing evidence of anticorrelations between the default and the task-positive network (e.g., Fox et al., 2005, 2009; Fransson, 2005; Greicius et al., 2003) raises the question of whether it is possible for brain regions from both networks to be coactive or whether the competitive relationship between the networks prevents any coactivation of both networks or of select regions within those networks.

Goal-directed simulation directed at solving a problem is not only a prospective, self-referential process (e.g., Addis et al., 2007) but also requires cognitive control of information. For example, when simulating a future event in which the goal is to resolve a dispute with a friend, it is not sufficient simply to imagine a future scene involving the friend. One must also retrieve and integrate what one knows about a friend's likely response, what kinds of approaches have worked in similar situations, how to most effectively raise and deal with sensitive issues, and so forth.

Goal-directed simulation of this kind is a cognitive process that may be supported by regions of both the default and the task-positive network, particularly regions of the task-positive network involved in cognitive control. When we formulate a plan to solve a problem in the future, we need to keep in mind any information that might be relevant to the problem and its solution, make decisions as to how to proceed, and envision a sequence of actions that could lead to a solution. These types of cognitive processes have been researched in the context of executive function and cognitive control (Badre and D'Esposito, 2009; Botvinick et al., 2001; Norman and Shallice, 1980) and have been associated with activations in regions pertaining to the task-positive network, such as the lateral prefrontal cortex (Miller and Cohen, 2001; Koechlin et al., 2003; Rushworth et al., 2002). In particular, the mid-DLPFC (Brodmann area 9/46) appears to be critical for tasks that require encoding action sequences, coordinating actions in relation to internal goals, and maintaining abstract sequential movement plans (Badre and D'Esposito, 2009; Badre et al., 2009), thus rendering it likely that DLPFC is engaged during problem-solving simulations. The aforementioned studies of executive function and cognitive control have typically examined executive demands associated with the manipulation and control of impersonal information, such as visuospatial patterns. Few studies, however, have examined problem-solving processes using real-world scenarios as task stimuli.

Given the diverse mental processes that are integral to problem-solving simulations, we expect their neural basis to be composed of regions from both the default and the task-positive network.

However, such a hypothesis would be incongruent with the anticorrelation of the two networks. One recent study has provided evidence for the coactivation of areas of the default and the task-positive network (Spreng et al., 2010). Spreng and colleagues revealed that while participants silently formulated plans for their personal future in order to attain goals, the default network was coactive with regions associated with cognitive control and executive function, including DLPFC.

To investigate whether the default network and executive regions can also be coactive in the context of goal-directed problem-solving simulations, we designed a problem-solving task based on an earlier cognitive paradigm (Patalano and Seifert, 1997), in which participants were asked to imagine themselves (i.e., simulate) actively solving a problem. Participants were presented with imaginary scenarios, in which they needed to solve several specific problems and were given cues that could aid formulating a plan to solve each problem. We hypothesized that, relative to a semantic elaboration task, participants' problem-solving simulations would recruit core regions of the default network and executive regions. We predicted coactivation of PCC because of its central role in default mode processes (Andrews-Hanna et al., 2010a,b; Buckner et al., 2009; Hagman et al., 2008) and of DLPFC because of its involvement in coordinating and maintaining action sequences and goals (Badre and D'Esposito, 2009; Botvinick et al., 2001; Norman and Shallice, 1980). Further, we expected activity of these default and executive regions to be coupled as a functional network during goal-directed simulation.

Material and methods

Participants

Twenty-nine healthy young adults (mean age = 22.4 years, SD = 3.1; 16 women) gave written consent and participated in the experiment in accordance with the guidelines set forth by the Committee on the Use of Human Subjects in Research at Harvard University and the Human Subjects Research Committee at Massachusetts General Hospital. All participants had normal or corrected-to-normal vision, reported no history of neurological or psychiatric conditions, and were right-handed native English speakers.

Materials and procedure

The simulation task was designed to present participants with problems to which they could easily relate and which they could imagine solving themselves in the future. To perform the simulation task, participants read and then kept in mind a scenario and an associated problem while imagining themselves in the setting specified in the scenario, solving the problem. We based our task on a scenario from a cognitive paradigm (Patalano and Seifert, 1997) in which an individual is asked to imagine being left alone in a friend's dorm room, and to solve a number of problems that then arise. We expanded the number of scenarios in the original paradigm from one to six: being left alone in a friend's dormitory room, volunteering in a local retirement community, navigating a new neighborhood, organizing a camping trip, house-sitting for family-friends, and planning a class research project. We devised 10 unique problems that an individual could encounter in each scenario. However, each participant was only presented with 5 of the 10 problems that were associated with each scenario, whereby 14 participants were randomly assigned one set of five problems, and the remaining 15 participants simulated the other set of five problems.

In order to simulate solving the problems pertaining to each scenario, participants were given cues that could aid formulating a plan to solve each problem. One such scenario took place in a friend's dormitory room, where participants imagined being left alone. As one of the problems, participants imagined trying on the friend's class ring

and being unable to remove it. Soap was suggested as a possible object that could help them solve the problem, and participants simulated removing the class ring using soap. Thus, subjects imagined both the problem-solving process and the resulting solution to the problem. By providing participants with a word for an object (referred to as “object-word”) that allowed them to solve each problem in a scenario, we sought increased experimental control over the specific content of their mental simulations.

As a comparison condition we used a semantic elaboration task for which participants silently generated semantically associated words. Since the future simulation task was not based on problems that participants actually faced in their everyday lives, there was a possibility that participants relied mostly on semantic rather than episodic forms of knowledge when imagining themselves in the scenarios. To investigate whether goal-directed simulation in our paradigm is merely a form of semantic elaboration, the control task was designed to engage regions of the semantic network (Binder et al., 2009). Participants were asked to silently generate words that were semantically associated with a cue word. Cue words were comprised of object-words and were counterbalanced across subjects.

Prior to scanning, participants became familiar with both experimental tasks by completing one trial of each condition on a laptop computer. In an event-related design in the scanner participants were presented with three runs that were self-paced except for fixed simulation, association, and rating periods. Each run consisted of ten trials of each condition (30 total per condition); the order of conditions was counterbalanced across participants. Within a run, subjects were presented with two blocks of five simulation trials that alternated with two blocks of five association trials. For the simulation task, participants read a short scenario and performed a button press to indicate when they had finished reading. They were then presented with the description of a problem that could occur in the context of the given scenario, and with the object-word that could be used to solve this problem. Participants pressed a button to advance to the subsequent screen, which instructed them to imagine themselves in the scenario faced with the problem and interacting with the object in order to solve the problem. This simulation period was fixed and lasted 7.5 s. Following the simulation period, participants rated the vividness of their simulation on a scale from 1 to 4, with 4 being most vivid. For each simulation run, participants read two scenarios that were each followed by five associated problems. See Fig. 1 for the sequence of stimuli participants saw in the scanner.

The first screen of the semantic association condition displayed the task instructions; analogous to the simulation task, participants advanced to the next screen by pressing a button. Participants viewed the object-word and pressed a button once they were ready to

commence the association generation period, which was fixed and lasted 7.5 s. They then had 2.5 s to rate on a scale of 1–4 the ease with which they were able to generate semantic associates for the object-word (4 being the easiest). Within each run, participants performed two blocks of five association tasks.

All experimental trials were intermixed with varying periods of fixation trials, with fixation intervals ranging from one to four TRs ($M=2.17$, $SD=0.04$). The end of each run had six TRs of fixation. None of the object-words presented in the simulation and association task were repeated across tasks within participants, and object-words were randomized and counterbalanced across participants. All visual stimuli were presented in black on a white background using an Apple MacBook computer (Apple Computers) that ran PsyScope X B51 (Cohen et al., 1993).

fMRI data collection

Participants were scanned using a 3-T Tim Trio system (Siemens) with a 12-channel phased-array head coil. High-resolution three-dimensional T1-weighted images were acquired as anatomical scans [repetition time (TR), 2530 ms; echo time (TE), 3.44 ms; flip angle (FA), 7°; 1.0 mm³ isotropic voxels]. Functional data were collected using a gradient-echo echo-planar pulse sequence sensitive to blood oxygenation level-dependent (BOLD) contrast (TR, 2500 ms; TE, 30 ms; FA, 90°; 3 × 3 × 3 mm³ voxels; 36 axial slices parallel to plane of the anterior commissure–posterior commissure; 0.5 mm gap between slices). Head motion was restricted using a pillow and two padded clamps. Participants held a button box in their left hand, and earplugs were provided to attenuate scanner noise. Visual stimuli were projected onto a screen positioned at the head of the magnet bore, which was reflected in a mirror on top of the head coil.

fMRI data

Preprocessing

We used SPM8 (Wellcome Department of Cognitive Neurology, London, UK, www.fil.ion.ucl.ac.uk/spm) implemented in MATLAB (Mathworks, Sherborn, MA) to preprocess and analyze the fMRI data. We excluded the first four volumes of each run to avoid potential T1-equilibration effects and performed slice-timing corrections to the fifth slice. To remove systematic differences and movement-induced variance between sessions, images were realigned. Images were normalized to the Montreal Neurological Institute (MNI) EPI template (voxel size = 3 × 3 × 3 mm³) and smoothed using a 6-mm full-width-at-half-maximum (FWHM) Gaussian kernel. A high-pass filter with a

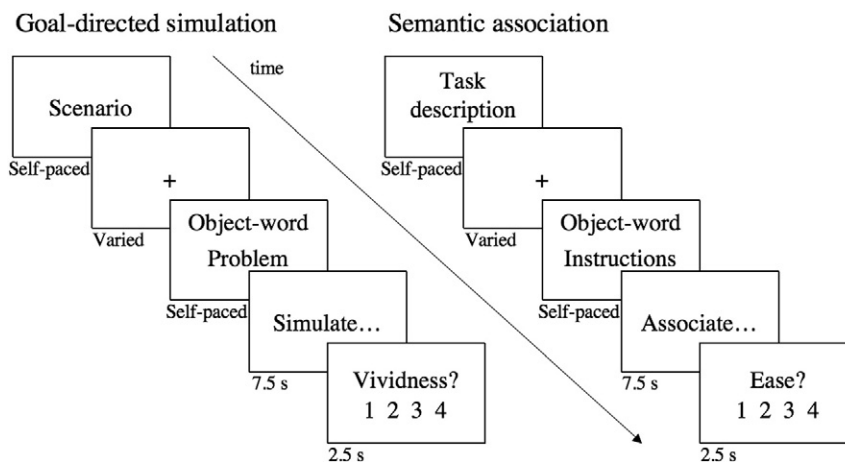


Fig. 1. Task stimuli. Sequence of fMRI stimuli for each task condition.

cutoff value of 128 s was applied to the images to account for low-frequency drifts.

Task contrast analysis

For each participant we generated a general linear model (GLM) using SPM8 that was comprised of task effects, a mean and linear drift for each of the three functional runs and six motion parameters. Task effects were modeled with the canonical hemodynamic response function, its temporal derivative, and its dispersion derivative (Friston et al., 1998) and included the following cognitive events: reading a scenario, reading an associated problem, reading instructions for the association task, as well as simulating and associating, which were each combined with their respective rating period. Simulation and association periods were combined with their rating periods to avoid regressing out relevant activation, as these periods always occurred subsequently without interspersed fixation. The resulting parameter estimates and t-contrast images of the conditions of interest at each voxel were then submitted to a second-level, random-effects analysis to create mean t-images. To identify neural activity associated with the goal-directed simulation distinct from semantic elaboration, we performed the direct whole-brain contrast with $p < 0.001$ uncorrected and a required cluster size of $k > 20$. We identified peak MNI coordinates of active regions based on the results of an automated peak-search algorithm. According to the same parameters, we also compared each condition of interest to fixation.

Specific regions of interest (ROIs) were generated by creating an 8-mm-radius sphere around peak coordinates that emerged from the whole-brain contrast. Parameter estimates for each ROI and condition were plotted to explore the underlying signal behind the whole-brain contrast results.

Task-related functional connectivity

In order to test the hypothesis that PCC and right and left DLPFC would behave as a functional network during simulation, we conducted a task-related functional connectivity analysis using seed partial least squares (PLS; Burianova et al., 2010; McIntosh, 1999; McIntosh et al., 2004). Seed PLS is a data-driven, multivariate functional connectivity analysis technique used to investigate the relationship between the activity of a set of seed regions and the activity in the rest of the brain. BOLD signal values from PCC (9, -50, 39; see Table 1), right DLPFC (33, 25, 45) and left DLPFC (-33, 31, 48), and their 26 neighborhood voxels were extracted and averaged from the third, fourth, and fifth TR post simulation trial onset. In order to assess the pattern of covariance

Table 1

Peak regions of activation for goal-directed simulation > semantic association. Lat = Laterality, B = Bilateral, L = Left, R = Right, BA = Brodman's Area, AMG = Amygdala, IPL = Inferior parietal lobule, ITS = Inferior temporal sulcus, ITG = Inferior temporal gyrus, MOG = Middle occipital gyrus, MTG = Middle temporal gyrus, PostCG = Postcentral gyrus, PCu = Precuneus, SMG = Supramarginal gyrus, SPL = Superior parietal lobule, TPJ = Temporoparietal junction. Locations of the maxima are reported in the stereotaxic coordinates of MNI space.

Lat	Region	MNI coordinates					t
		BA	x	y	z	t	
R	TPJ	39	48	-65	24	6.81	
L	IPL	19	-36	-83	39	6.37	
B	PCC	31	9	-50	39	5.73	
R	DLPFC	9/46	33	25	45	5.53	
R	MTG/ITS	21	48	-11	-21	5.5	
B	PCu	7	-9	-56	63	5.45	
L	DLPFC	9/46	-33	31	48	4.97	
L	PCC	31	-9	-31	41	4.85	
L	SMG	40	-57	-23	36	4.62	
R	SMG	40	63	-23	30	4.43	
L	PCG	3/4	-39	-32	54	4.41	
R	ITG	37	48	-59	-9	4.11	
R	MPFC	9	7	49	28	4.1	
R	AMG		24	-2	-21	3.83	

between the three seed regions for the simulation condition, which indicates whether these regions are part of a functional network, the activity of the seeds was not averaged together. The activity of each seed was correlated with the activity in all other brain voxels across the five TRs, across participants. These correlations were then combined into a matrix and decomposed with singular value decomposition. This analysis resulted in a set of orthogonal latent variables which consists of (A) a "singular value": the amount of covariance accounted for by the latent variable, (B) a "singular profile": the pattern of covariance for the seed region with the rest of the brain (Fig. 3), and (C) a "singular image": the voxelwise pattern of brain regions that covary with the seed activity across the five-TR trial (Fig. 4). The significance of the pattern of connectivity was determined by permutation testing, which randomly reorders the data matrix and calculates the singular values for a new set of latent variables for each reordering. Each newly computed singular value of a latent variable is then compared to the original latent variable, resulting in a probability of the permuted values that exceeds the original value. We conducted 500 permutations.

In a second, independent step, the reliability of the associated brain voxel salience (or weight) from the singular image was determined by bootstrap resampling with replacement, using 100 iterations, to estimate the standard errors for each voxel (Efron and Tibshirani, 1985). For each voxel, the salience/standard error ratio, or bootstrap ratio (BSR), was calculated. Peak voxels with a BSR greater than 3.23 were considered reliable and approximate a $p < 0.001$. Clusters containing at least 20 reliable voxels were extracted, and a local maximum for each cluster was defined as the voxel with a BSR higher than any other voxel in a 2-cm cube centered on that voxel. In seed PLS, the singular profile correlation values represent the relationship between activity in each seed region and the whole-brain pattern identified in the analysis. If PCC were anticorrelated with DLPFC, the activity of these regions and their functional connectivity would be dissociated. However, if PCC and DLPFC behaved as a functional network, their activity would covary together and be functionally connected with a distributed network of brain regions involved in goal-directed simulation. As summary measures of each subject's expression of each latent variable, we calculated "brain scores" by multiplying the BOLD signal in each voxel by each voxel's salience and summing across all brain voxels for each participant. We calculated the correlation between these brain scores and the seed values to assess the relation between the whole-brain pattern and activity in the three seed regions. Based on the mean brain scores and the bootstrap, we calculated 95% confidence intervals, which can determine similarities and differences in correlation magnitude between the seed activity and the covarying brain activity, depending on whether or not the confidence intervals overlap.

Results

Behavioral findings

The behavioral ratings of vividness and ease, which we collected after each simulation and association period, confirmed that participants complied with the task. Participants were able to imagine solving problems with moderate vividness (mean vividness = 1.82, SD = 0.39) and did not judge semantic associations to be too easy (mean ease = 1.77, SD = 0.29). Participants provided a rating for almost all trials (6.73% missing responses).

fMRI results

GLM results

The simulation task, relative to semantic association, engaged PCC, the right middle temporal gyrus, right MPFC, the right temporo-parietal junction, and the left inferior parietal lobule. These regions are consistent with the default network (Buckner et al., 2008; Fox et al., 2005; Raichle et al., 2001; Table 1; Fig. 2A). Additional activity was observed during goal-directed simulation in bilateral DLPFC (Fig. 2B), regions associated

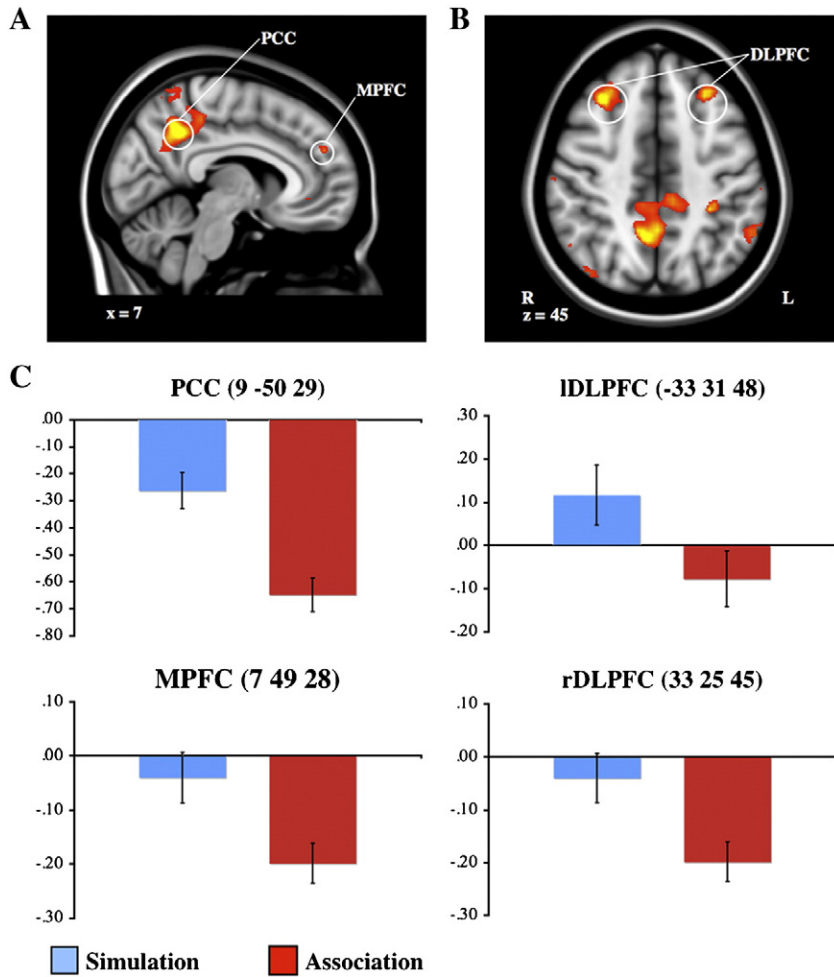


Fig. 2. Goal-directed simulation > semantic association. Activations in regions of the default network and regions of executive function, including (A) PCC and MPFC, and (B) bilateral DLPFC. (C) DLPFC, MPFC, and PCC parameter estimates for each condition are displayed. On the Y-axis is the mean parameter estimate, and error bars are standard error of the mean (SEM).

with cognitive control and working memory (Badre and D’Esposito, 2009; D’Esposito et al., 1995; Vincent et al., 2008). The ROI parameter estimates of PCC (9 – 50 28), MPFC (7 49 28), and right (33 25 45) and left DLPFC (– 33 31 48) illustrate that these regions were more strongly engaged or less deactivated during simulation than during association (Fig. 2C). Relative to simulation, semantic association was associated with bilateral anterior insula, lingual gyrus, left medial superior frontal gyrus, and inferior frontal gyrus activity (Table 2). PCC, MPFC, and right and left DLPFC were deactivated during association relative to fixation (Fig. 2C). Semantic network regions such as alfO and LG were more active during association compared to fixation (Supplemental Fig. 2; Supplemental Table 2), whereas the contrast of simulation over fixation revealed activations in IDLPFC and frontal areas (Supplemental Fig. 1; Supplemental Table 1).

Table 2

Peak regions of activation for semantic association > goal-directed simulation. alfO = Anterior insula/frontal operculum, IFG = Inferior frontal gyrus, LG = Lingual gyrus, MSFG = Medial superior frontal gyrus, PreCG = Precentral gyrus.

Lat	Region	BA	MNI coordinates			t
			x	y	z	
L	alfO		–33	19	0	7.24
B	MSFG	6	–6	16	51	7.21
L	IFG	9	–51	19	33	6.33
L	PreCG	4	–45	–8	60	4.98
R	LG	18	18	–89	–3	4.85
L	LG	18	–6	–86	–6	4.85
R	alfO		33	25	0	4.36

Task-related functional connectivity

The seed PLS analysis revealed a significant pattern of task-related functional connectivity with one significant latent variable ($p = 0.002$, accounting for 62.72% of the covariance). During simulation, measures of overall brain activity were significantly correlated with activity in the three seed regions, across participants. All three seed regions reliably covaried together during simulation (see Fig. 3). PCC and DLPFC seed regions were functionally associated with a distributed

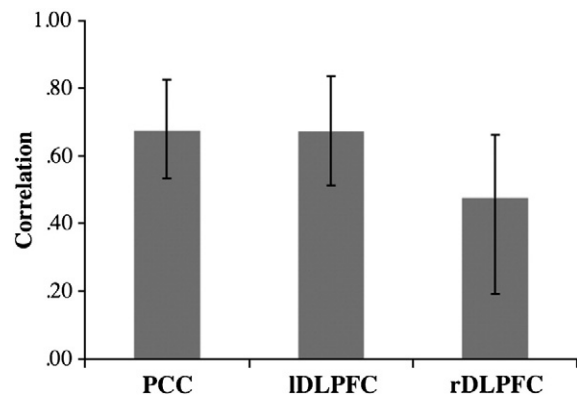


Fig. 3. Correlations of activity in the PCC, IDLPFC, and rDLPFC seeds with their respective brain scores show how activity in the three seeds covaries with activity in the entire network. Error bars represent 95% confidence intervals based on the bootstrap, which indicate no differences in the pattern of connectivity between the three seed regions.

Table 3

Regions functionally connected with PCC and DLPFC during goal-directed simulation for each TR. AG=Angular gyrus, ATL=Anterior temporal lobe, CALG=Calcarine gyrus, CT=Cerebellar tonsil, FP=Frontal pole, HC=Hippocampus, IOG=Inferior occipital gyrus, LOG=Lateral orbital gyrus, MFG=Middle frontal gyrus, MOG=Middle occipital gyrus, MTOG=Middle temporo-occipital gyrus, OP=Occipital pole, PC=Pyramis of the cerebellum, PHG=Parahippocampal gyrus, RSC=Retrosplenial cortex, SMA=Supplementary motor area, STG=Superior temporal gyrus, STS=Superior temporal sulcus, Thal=Thalamus, VMPFC=Ventromedial prefrontal cortex.

MNI coordinates					
Lat	Region	x	y	z	BSR
TR 2					
L	PCC	-12	-42	33	5.45
L	ITG	-48	-51	-21	8.58
R	PreCG	33	-27	54	8.22
R	IFG	54	24	15	7.59
L	Thal	-9	-18	9	7.41
L	MOG	-39	-81	6	7.23
R	CALG	21	-72	12	7.13
L	MSFG	-6	42	42	6.95
R	ATL	66	-9	-9	6.82
L	OP	-9	-99	3	6.76
R	PHG	27	-24	-27	6.59
B	MPFC	-6	54	15	6.46
L	PreCG	-63	-3	30	6.32
L	MTG	-48	-51	9	6.16
R	RSC	12	-48	6	5.91
L	IFG	-51	21	18	5.88
L	IPL	-48	-45	30	5.79
L	alfo	-42	-15	9	5.37
L	MFG	-42	6	54	5.31
TR 3					
B	PCC	15	-48	39	8.77
R	DLPFC	30	24	42	6.98
L	DLPFC	-45	3	60	5.59
L	ATL	-45	15	-33	8.71
R	PHG	21	3	-21	8.69
R	MSFG	12	63	30	8.46
L	ITG	-48	-54	-21	7.91
R	ITG	51	-6	-33	7.72
R	PC	9	-81	-27	7.28
L	Thal	-18	-30	3	7.23
L	AG	-42	-63	42	7.13
L	OP	-30	-99	-12	6.89
R	Thal	9	-9	6	6.88
L	PHG	-33	-18	-30	6.76
R	MTOG	51	-66	27	6.65
R	IPL	57	-39	57	6.45
L	IFG	-51	21	18	6.40
L	OP	-9	-105	-12	6.26
R	IFG	36	30	15	6.01
L	FP	-54	36	-9	5.98
R	PreCG	30	-18	60	5.95
L	CALG	-18	-60	6	5.84
L	MSFG	-12	39	45	5.62
L	VMPFC	-3	51	-9	5.47
L	STG	-45	-24	9	5.25
L	PC	-30	-75	-33	5.19
L	ITG	-54	-9	-36	5.01
L	Brainstem	-6	-30	-36	4.91
R	STG	63	-27	12	4.76
L	MPFC	-6	54	12	4.38
TR 4					
B	PCC/RSC	15	-45	42	9.62
R	DLPFC	30	24	42	8.54
L	DLPFC	-36	21	24	6.14
R	FP	39	36	-15	8.16
L	ITG	-48	-54	-21	7.95
B	VMPFC	-6	48	-9	7.89
R	STG	36	6	-18	7.13
R	ITG	48	-30	-24	6.88
R	IFG	36	30	15	6.53
R	AG	36	-66	45	5.95
R	PC	6	-81	-27	5.91
R	MSFG	12	60	30	5.89
L	Thal	-9	-9	9	5.82
R	SPL	21	-63	69	5.76
L	STG	-36	9	-36	5.34

Table 3 (continued)

MNI coordinates					
Lat	Region	x	y	z	BSR
TR 4					
R	SMG	48	-45	36	5.33
L	SPL	-33	-69	54	5.32
L	PCu	-3	-72	60	5.21
R	Brainstem	6	-39	-45	5.13
L	alfo	-39	3	-12	5.07
R	MOG	48	-72	27	4.96
L	HC	-33	-24	-12	4.95
R	HC	33	-32	-12	5.56
TR 5					
R	PCC	15	-54	39	9.17
L	PCC	-17	-46	39	7.99
R	DLPFC	30	24	42	9.92
R	SPL	30	-57	72	8.11
R	PreCG	42	-3	24	7.60
L	IOG	-48	-72	-18	7.26
R	MSFG	12	63	27	6.47
L	VMPFC	-6	48	-12	6.39
R	PC	33	-72	-36	6.21
L	CT	-27	-78	-33	6.15
R	AG	39	-66	45	5.85
R	FP	48	36	-15	5.84
L	ITG	-45	-33	-18	5.82
R	alfo	36	3	-15	5.31
R	IFG	33	27	18	5.28
L	PHG	-36	-12	-27	5.23
L	AG	-39	-69	42	4.82
R	SMG	60	-36	54	4.73
L	ATL	-51	9	-36	4.43
TR 6					
R	PCC	6	-45	36	9.60
L	PCC	-18	-48	36	7.99
R	DLPFC	30	21	42	9.90
L	DLPFC	-18	15	42	8.23
R	PC	30	-72	-27	8.63
R	PreCG	33	-30	54	7.96
R	AG	39	-69	39	7.53
R	MSFG	12	63	30	7.29
L	IOG	-48	-72	-15	7.27
R	SMG	48	-45	36	6.84
L	AG	-36	-69	42	6.58
R	IFG	36	30	18	6.16
R	SMA	6	3	48	6.03
L	PC	-30	-78	-33	6.02
R	alfo	39	-3	0	5.17
L	MOG	-24	-81	12	5.08
R	SPL	27	-60	72	4.46

network of brain regions across the entire five-TR trial. This distributed functional network included MPFC, lateral parietal regions, lateral temporal regions, and superior frontal regions. The medial temporal lobes were also functionally recruited, but only in the first three time points of the trial. See Table 3 and Fig. 4 for associated regions at each TR.

Discussion

The present study investigated the neural correlates of simulations aimed at solving a set of problems in the future. This goal-directed task involves introspective, self-referential processing, and also requires formulating a plan to solve the problem, integrating and sustaining relevant information, and maintaining an abstract sequence of steps leading to the problem's solution. Relative to semantic association, problem-solving simulations were associated with activations in MPFC, PCC, the posterior temporoparietal junction, the inferior parietal lobule, and the middle temporal gyrus, all of which are regions that make up the default network (Buckner et al., 2008). This finding is in line with previous research on the function of the

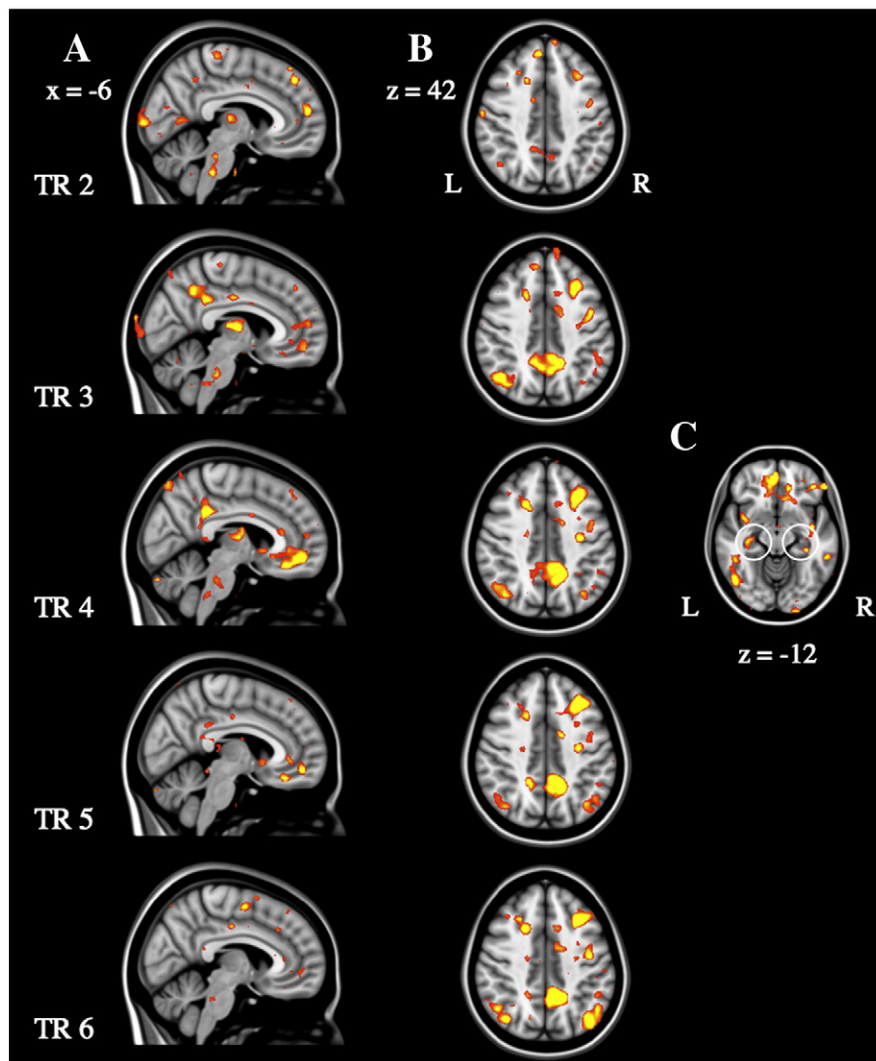


Fig. 4. Regions of the distributed functional network in the seed PLS analysis, including (A) PCC and MPFC, (B) DLPFC and PCC, and (C) HC development across TRs. Activity in PCC and DLPFC are coupled across all five TRs. This functional network included the additional recruitment of MPFC and parietal regions. Recruitment of the hippocampus was restricted to the fourth TR (circled in C).

default network, showing that it is engaged during internally focused, self-referential mental projections (Buckner and Carroll, 2007). Problem-solving simulations also engaged executive regions, including bilateral DLPFC, which is part of the task-positive network (Badre and D'Esposito, 2009; Fox et al., 2005; Toro et al., 2008). Compared to semantic association, problem-solving simulations may have triggered more self-referential and spatial processing and required more working memory to keep in mind the scenarios and associated problems. Our seed PLS analysis confirmed that PCC and DLPFC can behave as a functional network: The seeds were functionally connected with a distributed network of regions that consisted of default network and executive regions, both of which appear to be involved in goal-directed simulation. This finding provides novel evidence of coupling between components of the default network and executive regions that have been associated with cognitive control during goal-directed mental simulation.

The seed regions selected for the task-related functional connectivity analysis have been previously identified as important components of their respective networks. PCC, which remained more active throughout the goal-directed simulation task relative to semantic elaboration, connects all of the components of the default network (Hagman et al., 2008). Previous research has suggested that PCC plays an important role in spatial processing (Spreng et al., 2009; Vogt et al.,

2006), specifically in generating the context in which scenarios are situated (Szpunar et al., 2009), which represents a feature of the simulation task that clearly distinguishes it from semantic elaboration. Szpunar et al. (2009) have argued that PCC serves to reinstate familiar contextual settings from memory and is often coactive with parahippocampal cortex, which was found to covary with PCC in the functional connectivity analysis. When participants in the present experiment were directed to imagine a friend's dormitory room, a local retirement community, or a camping site, they may have used PCC and parahippocampal cortex to reconstruct familiar contexts for each setting from memory.

In addition to the recruitment of PCC, goal-directed simulations were associated with activations of bilateral DLPFC, which were also selected as seed regions. The engagement of DLPFC is most likely attributable to working memory and cognitive control demands of the simulation task, which we would expect to exceed those of the semantic association task. Regions of the prefrontal cortex have been found to support the coordination of actions and thoughts related to internal goals (Koechlin et al., 2003), and DLPFC in particular appears to play an important role in encoding action sequences, coordinating actions in relation to goals, and maintaining abstract sequential movement plans (Badre and D'Esposito, 2009; Badre et al., 2009). A recent study found that personal goals which were difficult to

construct and varied in content, time-frame, emotional valence, and level of abstractness, engaged DLPFC, indicating that DLPFC involvement may be important for generalized goal-directed projection (Packer and Cunningham, 2009).

A series of previous experiments has associated MPFC with self-referential processing (D'Argembeau et al., 2007; Gutchess et al., 2007, 2010; Macrae et al., 2004), and it has been hypothesized to be important for assessing the self-relevance of any type of information or representation (Northoff et al., 2006; Schmitz and Johnson, 2007). MPFC appears to support diverse self-judgments, including judgments about one's personality traits, current mental states, and physical attributes, which are important to assess in order to decide which future actions to take (Jenkins and Mitchell, 2010; Seitz et al., 2009). Self-assessment and self-control of actions are critical components of problem-solving. Involvement of MPFC in such mental processes is only enhanced if participants imagine personal as opposed to nonpersonal future goals (D'Argembeau et al., 2009). In line with all of these previous findings, MPFC was likely engaged by the present paradigm when participants imagined themselves in each given situation, assessed the self-relevance of the provided scenarios, and possibly took into account their current mental state and personality traits while formulating a plan to solve each problem.

As part of the distributed functional network associated with PCC and DLPFC, medial temporal lobe regions were recruited early on during the simulation period. Our analysis showed bilateral hippocampus, which has been implicated in relational processing (e.g., Eichenbaum and Cohen, 2001) and, more specifically, the recombination and encoding of details from disparate past experiences into imagined future events (Schacter and Addis, 2007, 2009). Although the hippocampal system has most often been associated with the encoding or retrieval of memories, there is a growing body of work suggesting that it plays an important role in the ability to envision events in the future (e.g., Buckner, 2010). During the initial phase of the problem-solving simulation, the hippocampus was likely involved in constructing the simulation by helping to piece together new representations based on past experiences (e.g., a time participants tried to get a ring off a finger, were under stress, used soap, etc.) in order to formulate a solution to the problem, and to "pre-experience" the event.

The coupling of PCC and DLPFC during the simulation task provides additional evidence concerning the relationship between default and executive regions. In most observations of the default network, activity decreases with increasing task-positive network activation (Kelly et al., 2007) and task difficulty (McKiernan et al., 2003). There are very few studies that have reported regions of both networks to be active in parallel. Default network and executive system regions may contribute to insight during creative thinking (Kounios et al., 2006; Kuonios et al., 2008; Subramaniam et al., 2009), mind wandering (Christoff et al., 2009), and autobiographical planning (Spreng et al., 2010). Spreng and colleagues showed that while participants formulated plans for their personal future, the default network (e.g., PCC, MPFC, hippocampus) was coactive with regions associated with cognitive control and executive function (e.g., DLPFC, anterior extent of the inferior parietal lobule). In another autobiographical planning task, however, planning personal and nonpersonal events was only supported by default network regions (D'Argembeau et al., 2009). Differences between the autobiographical planning tasks may account for the distinct findings, as participants in the latter experiment merely imagined future events that were relevant to personal goals, whereas Spreng et al.'s participants constructed strategic plans to reach desired goal states. Because similar strategic processes are required for problem-solving simulations, they may account for the recruitment of executive regions.

Simulating how to solve a problem in the future may be part of a group of cognitive processes that allow task-positive network regions to be coactive with default network regions without suppressing the contribution of either network. Problem-solving simulations and personal planning are both internally focused, self-referential, and

directed toward a future goal. People engage in these mental processes frequently across the life span (D'Argembeau et al., 2011; Gollwitzer, 1999). Further studies will be needed to investigate the range of situations under which regions from both the default and task-positive networks can be engaged simultaneously and cooperatively. Future research will also be required to examine whether anticorrelations between default and task-positive network regions are task-dependent and whether they might differ between intrinsic and task-evoked activity. It is also yet to be determined whether methods of connectivity analysis could influence findings of anticorrelations in task-evoked analyses. Clarification of such conceptual and methodological issues should provide a stronger basis than currently exists for developing a cognitive neuroscience account of how mental simulation contributes to solving future problems.

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